## Playing with a Purpose

#### How to Build Play Skills without Screens

When I first decided to cut back on screen time, it wasn't because I read a parenting book or followed a trend. It was because I saw it with my **own eyes** – the difference in my kids when the TV was off.







After I broke my leg and leaned a little too hard on the TV to survive the storm, I eventually pulled the plug and went completely screen-free for a season. Within days, I noticed the change:

- less overstimulation
- more imagination
- fewer meltdowns,
- play that actually looked like... play. The kind that builds skills, stretches the mind, and brings real joy.

This guide isn't about guilt or perfection. It's about reclaiming what your child already knows how to do — play.

It's about giving you the *tools* to encourage **attention span**, **creativity**, **social-emotional growth**, and **motor development** — all without relying on screens to fill the time.

Here you'll find:

- A breakdown of play types (and why they matter)
- Age-appropriate play skill checklists
- A screen-free play starter kit....<u>click here</u>
- Realistic daily routines that actually support independent play





Whether you're starting fresh or just need a few new ideas, this guide is for moms who want more peace, more connection, and more purpose in their play.

You don't need fancy toys or a perfect home.

You just need a little intention and a lot of grace

# **Types of Play**

#### **OT** Perspective

OTFEISPECTIVE	
Unoccupied Play Looks like: Random 0-3 mo clear purpose Early Body Awareness and sensory exploration	<ul> <li>Solitary Play</li> <li>Looks like: playing alone</li> <li>O-2 yr</li> <li>Builds attention span, self-regulation, motor skills.</li> <li>Vital for independent play</li> </ul>
Onlooker Play Looks like: watching others play, not joining. Supports social learning and observation skills	<ul> <li>Parallel Play</li> <li>Looks like: Playing side- by-side.</li> <li>2-3 yr</li> <li>Encourages tolerance of proximity and shared space</li> </ul>
Associative Play Looks like: interacting, borrowing toys, talking Develops communication, impulse control, collaborative problem solving	<ul> <li>Cooperative Play</li> <li>Looks like: working together towards a common goal</li> <li>4+ yr</li> <li>Strengthens executive functioning, teamwork, social emotional regulation</li> </ul>
Constructive Play Looks like: using materials Builds visual-motor integration, planning, sequencing	<ul> <li>imaginative Play</li> <li>Looks like: Pretending</li> <li>Critical for language</li> <li>development, emotional</li> <li>expression, abstract think</li> </ul>
Rough-and-Tumble Looks like: running, 3-7yr wrestling, tag OT Great for proprioceptive input	Games with Rules Looks like: Board games, sports, turn-taking games Frustration tolerance

# Play Skills Checklist by Age

#### 0-12 Months

- tracks moving objects
- explores toys with mouth and hands
- responds to peek-a-boo
- bangs, shakes & throws objects
- begins cause-and-effect play

#### 12-24 months

- Engages in simple pretend play
- Stacks blocks or rings
- Pushes and pulls toys while walking
- explores toys with increased curiosity
- begins parallel play



#### 2-3 years

- Imitates adult activities
- Engages in symbolic play (using blocks as a phone
- Begins associative play
- Matches and sorts simple objects
- enjoys messy sensory play

#### **3-4 years**

- Engages in more elaborate pretend play
- Builds with blocks
- Takes turns in games with support
- Begins cooperative play with peers
- Improved hand-eye coordination



- Follows multi-step directions
- Creates detailed pretend scenarios
- Engages in group play with shared goals
- Begins playing board games
- Improves fine motor control in crafts, drawing, and puzzles

#### 6+ years

- Abstract thinking
- Improved executive functioning and frustration tolerance
- Improved visual-motor and planning skills
- Able to understand social boundaries

# REALISTIC ROUTINES

## Morning Routine

(30-60 min before leaving)

- Wake + Snuggle (5-10 min) Connect before Correct
- Get dressed together -offer 2 clothing choices
- Brush teeth/hair use visual checklist/chart
- Simple breakfast same 2-3 options on rotation
- Pack bag + shoes by door minimize last min searches

**OT Tip**: Kids thrive on predictability. Use a picture chart and let them check off tasks

#### After-School/Late

Afternoon

(4-6 PM)

**Purpose:** Transition from overstimulated to regulated

- 1. **Snack** use this moment for connection
- 2. **Outside or rough play-** Bounce, swing, dig, climb
- 3. **Chores/help in kitchen** Kids love jobs: Stirring, setting table
- 4. **Free play** Rotate a bin of toys, join in for first 10 minutes

**OT Tip:** This is often "witching hour" - use physical play before dinner to prevent crashes.



**Purpose**: Reduce meltdowns with a sensory and regulation break.

- 1. Lunch- offer familiar + 1 "Learning" food
- 2. Movement time 10 in of heavy work
- 3. **Quiet play or book time** (Dim lights, soft music
- 4. **Nap or quiet time** same space, same cue (book, song blanket)



### Evening Wind-Down (6-8 PM)

**Purpose**: Signal the nervous system to shift into calm mode.

Routine Flow:

- 1. **Dinner** Familiar foods + talk about "roses and thorns" of the day
- 2. Bath or warm washcloth Tactile calming input
- 3. **Pajamas + story time** Visual book rotation, 1:1 time
- 4. **Bedtime routine** Same order, same lullaby, dim lighting

**OT Tip**: You don't need "perfect" — you need predictable.



## www.forgedbygrace.mom

# For more content please go to

